

Introduction to Dreamweaver

Training course outline

Adobe Dreamweaver is the de-facto standard for designing, building and managing professional-standard websites.

Introduction to Dreamweaver teaches everything you need to create stunning new websites and maintain existing websites.



Course summary

Introduces Dreamweaver's powerful capabilities, teaching how to create new websites and maintain existing websites.

You learn how to:

- Quickly and easily design and build a professional website.
- Use CSS to layout and manage your website.
- Create, edit and optimise graphics to incorporate into your website design.
- Connect your website to the Internet, and upload and maintain your website files.

You learn by creating your own fully functioning website from scratch, covering all related topics along the way. At the end of the course this website can be taken away on Flash drive to use as a refresher.

Duration

Two days.

Who should attend?

New and novice website designers. Typical delegates include graphic/Web designers, and anyone with website maintenance responsibilities. No previous Dreamweaver experience is required.

In-class or live online

You can attend this course in-person at any of our centres, or participate online from your place of work or home.

To read about our approach to online training, see armada.co.uk/live-online-training.

General information

Armada is an Adobe Authorised Training Centre (AATC), and our *Introduction to Dreamweaver course* is Adobe-accredited.

This course is hosted by an Adobe Certified Instructor (ACI) with vast experience of using Dreamweaver commercially.

Introduction to Dreamweaver training is arranged on-request, i.e. one-to-one training or a course for your group. This means that the training can be:

- Provided when it suits you.
- Adapted to reflect your work

Whilst attending training at our centres, delegates have the use of a computer running licensed Dreamweaver software to practice the techniques taught. Refreshments and lunch are also provided.

Course fees can be paid by card or bank transfer. We accept purchase orders from UK-registered companies and public sector organisations.

If you're self-funding your training, you can pay in staged payments, interest-free, over 12 months.

Course materials and certificate

You'll receive:

- Comprehensive training materials.
- An e-certificate (PDF) confirming completion of an Adobe-accredited *Introduction to Dreamweaver* course.

After course support

Following Dreamweaver training, you're entitled to 30 days' email support from your trainer.

Further information

For further details, see armada.co.uk/course/dreamweaver-training/. For a quote and details of our availability, please contact us.

Course syllabus

See over.

Course syllabus

Topics	Sub-topics
Introducing Dreamweaver	The Dreamweaver interface Customising the Dreamweaver workspace Setting up preview in web browsers Opening web pages
HTML and CSS basics	Basics of HTML Basics of CSS Creating an HTML page from scratch DocType explained Styling a page with HTML
Working with CSS	Cascading Style Sheets (CSS) explained Introduction to CSS3 new features Creating a page with CSS Customising the layout of a web page Adding content
Working with images	Using images on a Web Page Floating images and text around them Resizing images Modifying images with Dreamweaver Modifying images with Photoshop Adjusting images' brightness and contrast Sharpening images with Dreamweaver
Working with video	HTML5 video explained Placing HTML5 video on a page Adding alternate video formats

Topics	Sub-topics
Formatting pages with CSS	Creating a stylesheet Formatting text with CSS New CSS designer Creating new CSS rules Creating new CSS classes Cascading explained Customising CSS rules Exporting CSS rules to external stylesheet Attaching external stylesheet
Incorporating navigation	Navigation as part of usability Creating internal links Creating external links Linking to files Email links Targeted links (named anchors) Navigation bars
Working with templates	How templates work Creating a template Creating editable regions within template New pages from a template Changing templates Updating a site
Publishing your Website	Testing your web pages Setting up website for remote connection Connecting to a remote site Uploading files to a web server Synchronising files with a remote server