Advanced Cinema 4D

Training course outline

Advanced-level Cinema 4D training for existing users, teaching new concepts and techniques for creating visually stunning renders and animations.



Course summary

The topics taught include:

- Advanced animating, covering advancedlevel keyframes and keyframe splines, and F-Curve controls.
- Particles, covering their creative use, working with emitters and using forces.
- Dynamics, covering the creation of cloth, rigid and software bodies, and the use of connectors and forces.
- Advanced rendering, covering lighting schemes and techniques for advanced realism.

Duration

One day.

Who should attend?

This course is ideal for existing Cinema 4D users who want to learn enhanced skills, to power-user level.

Live online or on-site

Cinema 4D courses are available in our popular live online format, or in-person at client's sites. We're not currently able to offer Cinema 4D training at our centres.

To read about our approach to online training, see armada.co.uk/onlinetraining.

General information

Cinema 4D courses are hosted by expert instructors with extensive experience of using Cinema 4D professionally.

Advanced Cinema 4D training is arranged on-request only, i.e. one-to-one training or a 'closed' course for your group.

This means that the training can be:

- Provided when it suits you.
- Adapted to reflect the type of motion graphics you're looking to develop.

Course fees can be paid by card or bank transfer. We accept purchase orders from UK-registered companies and public sector organisations.

If you're self-funding your training, you can pay in staged payments, interest-free, over 12 months.

Course materials and certificate

You'll receive:

- Comprehensive training materials.
- An e-certificate (PDF) confirming successful course completion.

Method of delivery

Training is designed for the busy professional, being short and intensive and combining lecture and demonstration. Practical exercises carried out under guidance help delegates learn the techniques taught.

Delegates have ample opportunity to discuss specific requirements with the trainer.

After course support

Following Cinema 4D training, you're entitled to 30 days' email support from your trainer.

Further information

For further details see armada.co.uk/course/cinema-4d-advanced-training. For a quote and details of our availability, please contact us.

Course syllabus

See over.





Course syllabus

| Topics | Sub-topics |
|-----------------------|---|
| Advanced Animating | Keyframes in detail |
| | Creating a bouncing ball |
| | F-Curve controls |
| | Keyframe splines |
| Particles | Understanding particles Creative uses of particles |
| | Working with emitters |
| | Using forces |

| Topics | Sub-topics |
|-----------------------|---|
| Dynamics | Creating rigid bodies |
| | Creating soft bodies |
| | Creating cloth |
| | Connectors and forces |
| | Hinges, motors and springs |
| | Creating complex animations with dynamics |
| Advanced Rendering | Lighting schemes |
| | Improving render quality |
| | Creating advanced realism |
| | Reducing render times |



