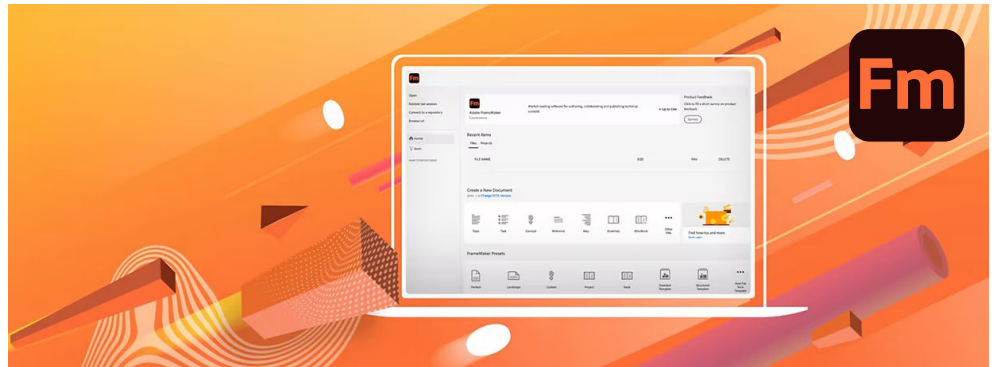


# Advanced FrameMaker

## Training course outline

Having the right FrameMaker templates in place speeds up authoring and provides a basis for correct formatting to ensure consistency across your documents.

This course teaches everything you need to produce correct templates that will ensure consistency across your professional documentation projects, and make them more manageable.



### Course summary

Sessions include:

- Incorporating colour into your templates.
- Creating paragraph and character formats.
- Creating master pages and variables.
- Table design.
- Object styles and reference pages.

All topics taught are relevant to FrameMaker used in both standard (unstructured) mode and structured environments.

### Duration

Two days.

### Who should attend?

This course is ideal for anyone who will be involved with the creation of FrameMaker documents and templates

### Pre-requisites

Delegates should be familiar with the techniques taught in our *Introduction to FrameMaker* course, in particular character formatting, paragraphs, the table designer and master pages.

### In-class or live online

You can attend in-person at any of our centres, or participate online from your place of work or home. To read about our approach to online training, see [armada.co.uk/onlinetraining](http://armada.co.uk/onlinetraining).

### General Information

For over two decades, Armada was a leading provider of technical authoring services.

We are an Adobe Authorised Training Centre (AATC), and our FrameMaker courses are hosted by Adobe Certified Instructors, who are Adobe Certified Experts in FrameMaker.

Our background in the industry, combined with our Adobe-accredited status, makes us the perfect choice for your FrameMaker training.

*Advanced FrameMaker* training is arranged on-request, i.e. one-to-one training or a course for your group. This means that the training can be:

- Provided when it suits you.
- Adapted to reflect your projects.

Whilst attending training at our centres, delegates have the use of a computer running FrameMaker to practice the techniques taught.

Course fees can be paid by card or bank transfer. We accept purchase orders from UK-registered companies and public sector organisations.

If you're self-funding your training, you can pay in staged payments, interest-free, over 12 months.

### Course materials and certificate

Delegates receive:

- Comprehensive training materials.
- An e-certificate (PDF) confirming successful completion of Adobe-accredited FrameMaker training.

### Method of delivery

Training is designed for the busy professional, being short and intensive and combining lecture and demonstration. Practical exercises carried out under guidance help delegates to learn the techniques taught.

Delegates have ample opportunity to discuss specific requirements with their trainer.

### After course support

Following *Advanced FrameMaker* training, you're entitled to 30 days' email support from your trainer.

### Further information

For further details see [armada.co.uk/course/advfm](http://armada.co.uk/course/advfm). For a quote and details of our availability, please contact us.

### Course syllabus

See over.

# Course syllabus

Topics	Sub-topics
<b>Working with Colour</b>	Adding colours to the template file
<b>Paragraph Formats</b>	Creating, editing and deleting paragraph formats Creating complex numbered styles
<b>Character Formats</b>	Creating, editing and deleting character formats
<b>Conditional Format Tags</b>	Creating conditional tags Creating Boolean expressions
<b>Master Pages</b>	Creating, editing, deleting and rearranging master pages Understanding text flow Connecting and disconnecting frames Creating and using a landscape master page
<b>Variables</b>	Creating and editing user variables Editing system variables Understanding the variable building blocks
<b>Cross Reference Formats</b>	Creating and editing cross-reference formats Understanding the building blocks
<b>Table Design</b>	Creating, editing and deleting table formats
<b>Object Styles</b>	Creating object styles for anchored frames and other objects
<b>Reference Pages</b>	Creating referenced art as part of a paragraph design Editing reference pages for a Table of Contents Editing reference pages for an Index