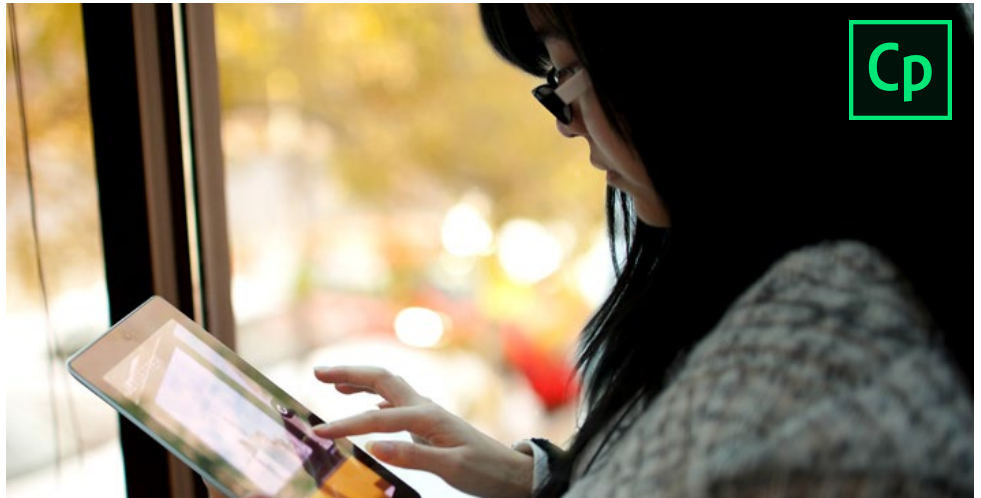


Advanced Captivate

Training course outline

Advanced Captivate training takes your use of Adobe Captivate to the next level providing you with the necessary skills to bring your content forward using the advanced features available.



Course summary

Once you get beyond the basics with Captivate, its use depends on the type of training content you're producing. As such, we don't have a standard course syllabus – instead we gear the training towards clients' specific requirements.

Prior to organising the course, we arrange for you to have a conversation with our Captivate trainer. He then makes a recommendation about the training that suits your requirements, typically including topics from the list on the next page.

Duration

One or two days, depending on the topics you choose to cover.

Who should attend?

Existing Captivate users who wish to build on their skills and become more productive.

Delegates should be familiar with the fundamentals of Illustrator, i.e. have attended *Introduction to Captivate* training or have equivalent knowledge.

In-class or live online

You can attend course in-person at any of our centres, or participate online from your place of work or home.

To read about our approach to online training, see armada.co.uk/live-online-training.

General information

Armada is an Adobe Authorised Training Centre (AATC), accredited by Adobe to provide Captivate training. Captivate courses are hosted by Adobe Certified Instructors (ACIs) with vast experience of using Captivate in industry.

Advanced Captivate training is arranged *on-request*, i.e. one-to-one training or a course for your group.

This means that the training can be:

- Provided when it suits you.
- Adapted to reflect the work you're going to be doing in Captivate, focusing on topics that are most important to you.

Whilst attending training at our centres, delegates have access to a computer running licensed Captivate software to practice the techniques taught. Refreshments and lunch are also provided.

Course fees can be paid by card or bank transfer. We accept purchase orders from UK-registered companies and public sector organisations.

If you're self-funding your training, you can pay in staged payments, interest-free, over 12 months.

Course materials and certificate

You'll receive:

- Comprehensive training materials.
- An e-certificate (PDF) confirming completion of an Adobe-accredited *Advanced Captivate* course.

After course support

Following Captivate training, you're entitled to 30 days' email support from your trainer.

Further information

For further details, see armada.co.uk/course/advanced-adobe-captivate-training/. For a quote and details of our availability, contact us.

Topics typically covered

See over.

Topics typically covered

Topics typically covered in Advanced Captivate training include:

- Producing editable animation effects that smoothly interact with Photoshop and Flash.
- Using variables to create highly personalised and realistic materials and gather data.
- Collaborating with team members via the powerful 'Reviewer' software.
- Improving efficiency and production quality.
- Encoding video files for use in Captivate (using the 'Adobe Media Encoder').
- Recording high definition 'screen casts'.
- Using smart shapes as buttons.
- Using buttons to trigger animation effects and switch object visibility on/off.
- Inserting Photoshop files.
- Inserting widgets and preloaders into the project.
- Creating 'advanced interactions'.
- Creating 'multiple interactions'.
- Publishing for Learning Management Systems (LMS) – beyond the basics.
- Captivate Quiz Results Analyzer - the 'on board' Captivate LMS alternative.
- Creating and editing Aggregator projects.
- Troubleshooting content in your existing Captivate projects.
- Conditional scripting in Captivate.